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GAME



Based on the picture book **Lion, Lion** by Miriam Busch, illustrated by Larry Day (Balzer + Bray)

PLAY **LION** GAME

Instructions: Page 1 of 2

Based on the picture book **Lion, Lion** by Miriam Busch, illustrated by Larry Day (Balzer + Bray).

For 2 to 6 Players / Ages 4+

A hungry lion wants to eat a kitten named Lion. Can you and your friends reach Lion before she is gobbled up? Will you save the day?

OBJECT

Be the first player to save the cat Lion by landing on Lion drinking from the water bowl.

CONTENTS

Game board (in 4 pieces to assemble)

24 game cards

11 blank game cards

SETUP

1. Locate a copy of the picture book **Lion, Lion** by Miriam Busch and Larry Day (Balzer + Bray).

2. Make the Lion, Lion Game Board

- Print out the Lion, Lion Game Board's four PDF pages.
- Trim off the white borders where marked on pages 2, 3, 4.
- Overlap the left edge of page 2 over the right white border of page 1. Line up the images and tape or glue together.

Make the Lion, Lion Game Board (cont.)

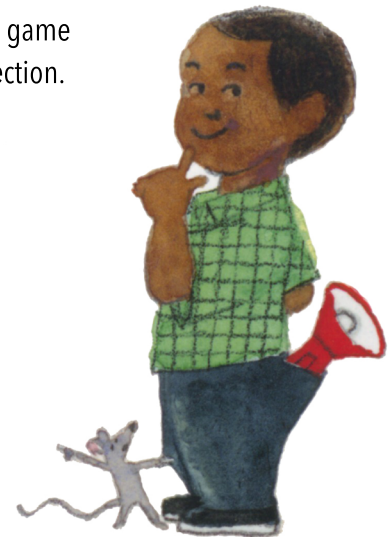
- Overlap the left edge of page 4 over the right white border of page 3. Line up the images and tape or glue together.
- Join the two connected pages by overlapping the top of pages 3 and 4 over the white border on the bottom of pages 1 and 2.

3. Make the Lion, Lion Game Pieces. See instructions on the page.

4. Make the Lion, Lion Game Cards

- Cut out the cards, shuffle them, and place them on the Pick-up Card Pile on the Game Board.
- Imagine some additional cards you might make for future games.

5. Place your chosen game pieces on the Start section.



This game is based on the picture book **Lion, Lion** by Miriam Busch, illustrated by Larry Day (Balzer + Bray) Explore miriambuschauthor.com and larrydayillustration.com.

PLAY **LION** GAME

Instructions: Page 2 of 2

GAMEPLAY

- 1. Read on!** Read the picture book **Lion, Lion** by Miriam Busch and Larry Day (Balzer + Bray) together.
- 2. Who goes first?** Look at your game pieces. What is the first letter of the word that describes your game piece? Go in alphabetical order. Example: Hummingbird goes before Turtle.
- 3. Pick a card!** On your turn, draw a card. The card will tell you whether to go forward, back, miss a turn, or swap spaces with another player.
- 4. One piece per square!** No two game pieces can be on the same square or paw print. If you land on a paw print and there is already a game piece there, push the other player's game piece back one paw print. If there is a game piece on that paw print as well, push the other player's game piece back to the next free paw print.
- 5. Short-cuts!** There are five short-cuts on the game board. The short-cut's are marked by an arrow. Follow the arrow to the connected arrow. You can only use a short-cuts if you land on it. You cannot use it if you are passing by on your way to another paw print.
- 6. Winning!** Play as above until a player reaches the cat named Lion. You will find Lion drinking after the last paw print.
- 7. Play By Your Own Rules!** You are as brave and creative as the boy in the book. When you play again, invent new game cards or agree on new rules. If you come up with any good variations, share them with with Miriam Busch at miriambuschauthor.com. She would love to hear your ideas!

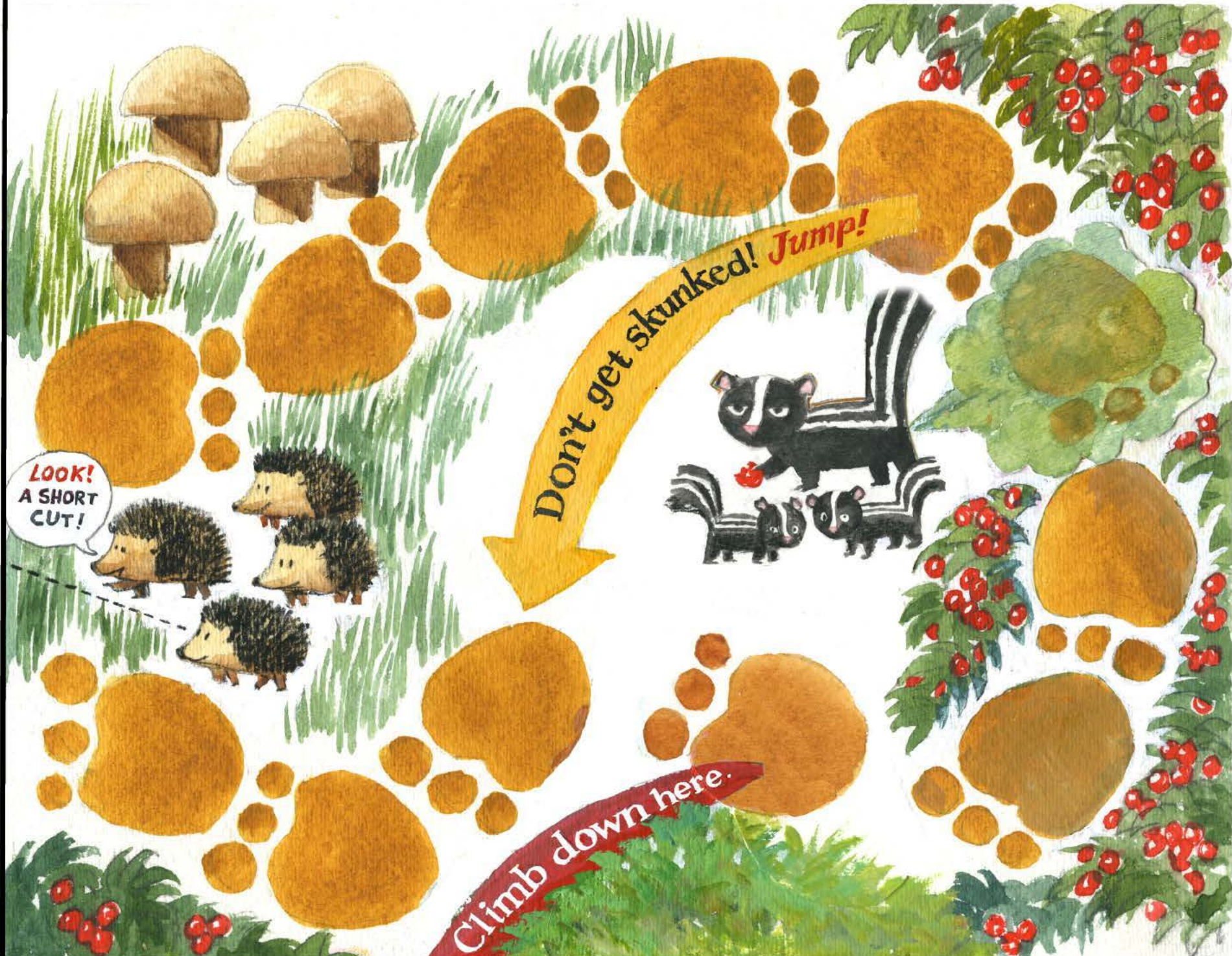


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LION

BASED ON THE PICTURE BOOK
BY MIRIAM BUSCH
AND LARRY DAY



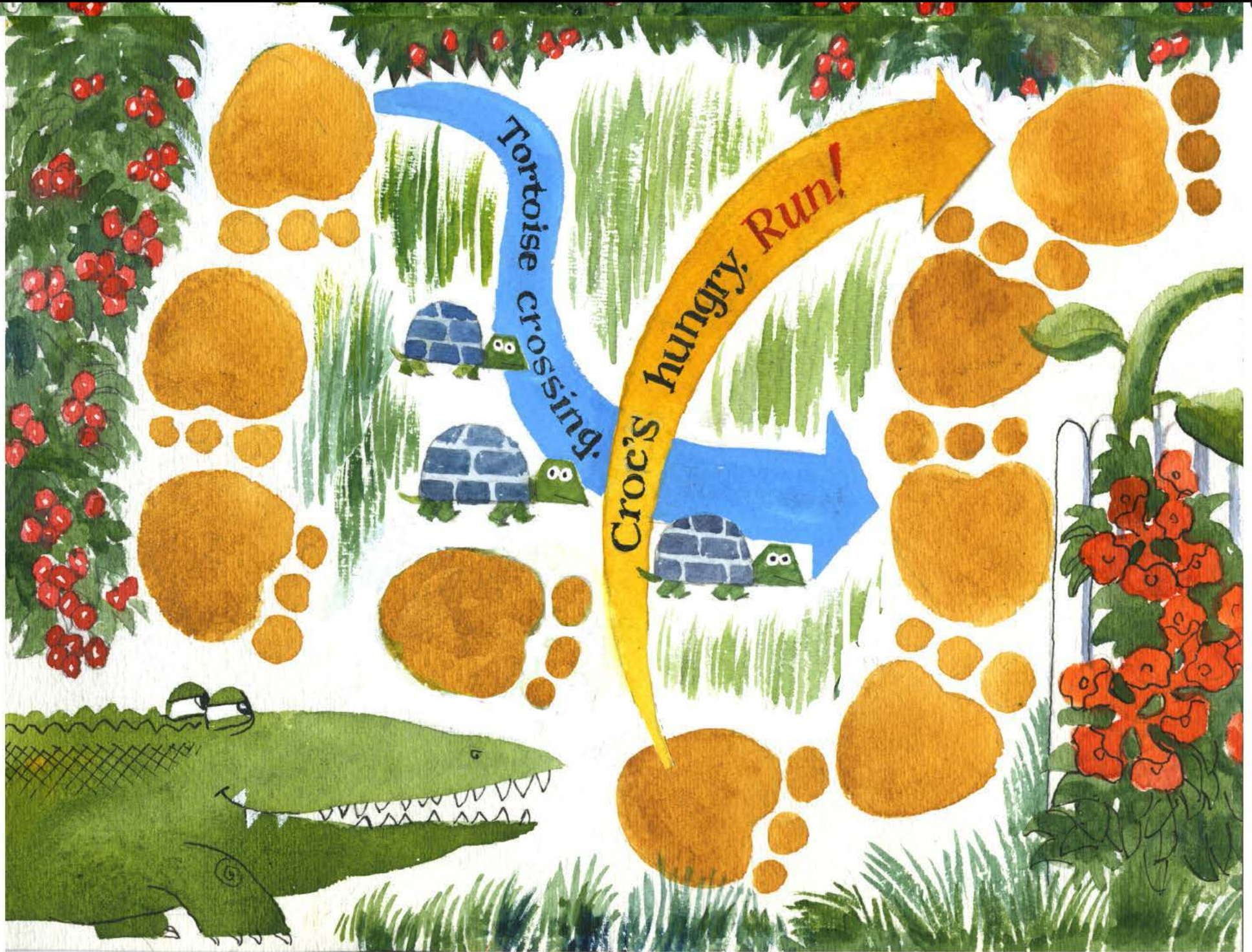


LOOK!
A SHORT
CUT!

Don't get skunked! Jump!

Climb down here.







Larry Day



PLAY **LION** GAME

Game Pieces: Page 1 of 2



Make Your Game Pieces

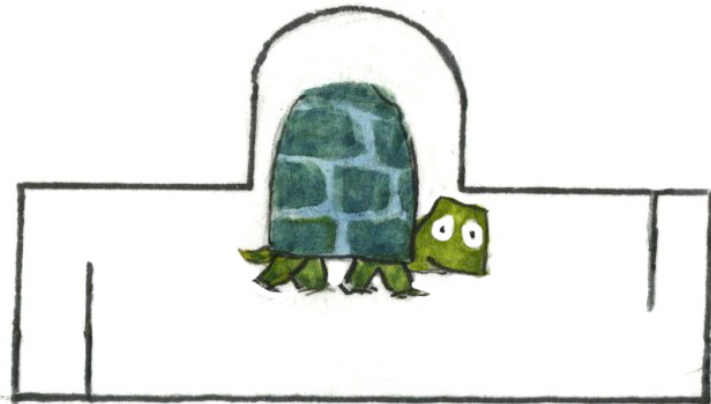
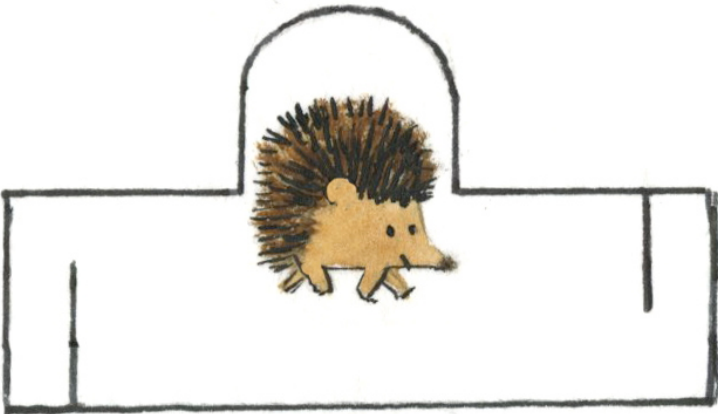
1. Cut out the desired game pieces.

1. Snip the two vertical black lines on either end.

3. Curve the two ends around to the back until they make a circle.

4. Interlock the two cut slits. Put a spot of tape on the slits to secure.

5. Get ready to make your move!



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PLAY **LION** GAME

Game Pieces: Page 2 of 2



Make Your Game Pieces

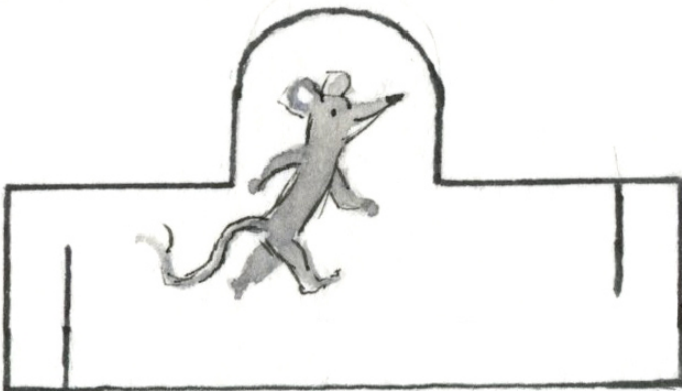
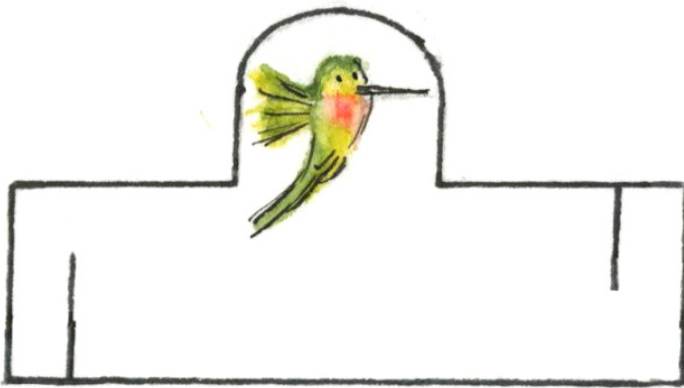
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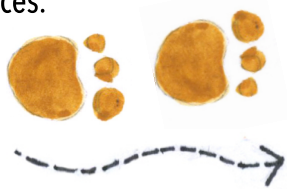

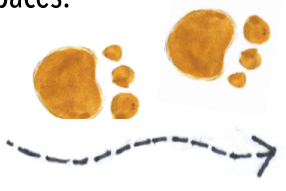




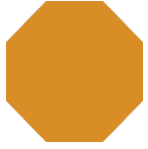

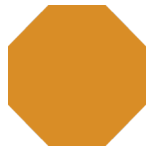


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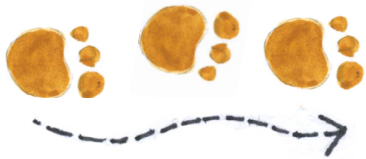
Game Cards: Page 1 of 3

<p>You rescued a hedgehog from the crocodile! Jump forward 2 spaces.</p> 	<p>You tricked the lion! Run ahead 2 spaces.</p> 	<p>You learned a song from the jay bird! Fly forward 2 spaces.</p> 
<p>You bought a bell for Lion's collar. Move forward 2 spaces.</p> 	<p>You helped the tortoises cross the road. Waddle forward 2 spaces.</p> 	<p>You are the crocodile's dentist! How brave! Leap forward 2 spaces.</p> 
<p>You ran too far ahead! Step back 1 space so your friends can catch up.</p> 	<p>You shook the tree so hard, the leaves fell off! Stay to rake them up for 1 turn.</p> 	<p>Stop to smell the flowers. Relax! Stay where you are for 1 turn.</p> 
<p>You got lost in the dark. Help your friends find you. Stay where you are for 1 turn.</p> 	<p>Your flashlight needs batteries. Hop backwards 1 space.</p> 	<p>You know exactly where Lion is hiding! Skip ahead 2 spaces.</p> 

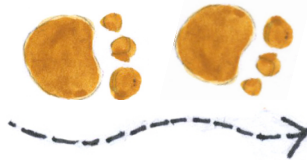
PLAY **LION** GAME

Game Cards: Page 2 of 3

Your friends are calling you.
Jump forward 3 spaces to find them.



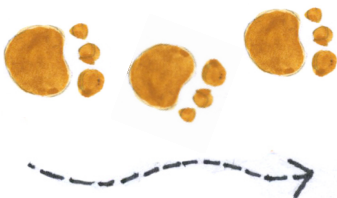
You helped the baby skunk reach the berries. Hop forward 2 spaces.



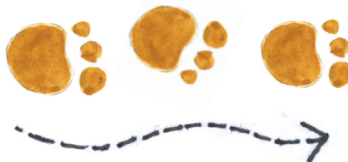
You taught the hedgehogs to somersault. Roll forward 3 spaces



You have a great plan!
Leap forward 3 spaces.



You helped make the lion sneeze! Skip forward 3 spaces.



You hummed with the hummingbird. Fly forward 1 space.



You found your way in the dark! Tiptoe forward 3 spaces.



You ran away from the crocodile. Move forward 5 spaces.



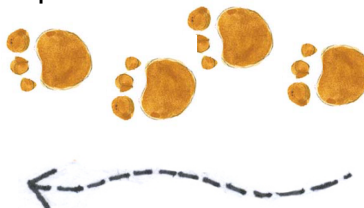
You won a race with the hummingbird. Dash forward 5 spaces.



You know your way around the neighborhood. Move to the next shortcut.



You got lost. Move back 4 spaces.



You get hungry and stop for some food. Move back 5 spaces.



PLAY **LION** GAME

<p>Use the story and your own imagination to make up new cards for the game!</p>		