



# Keepers of the Labyrinth

Greek god trivia, personality tests and medallion making will lead readers to the new book **KEEPERS OF THE LABYRINTH** by Erin E. Moulton (Penguin Young Readers Group) and into the maze of myth.

## *Keepers of the Labyrinth: Greek Mythology Trivia Game & Craft*

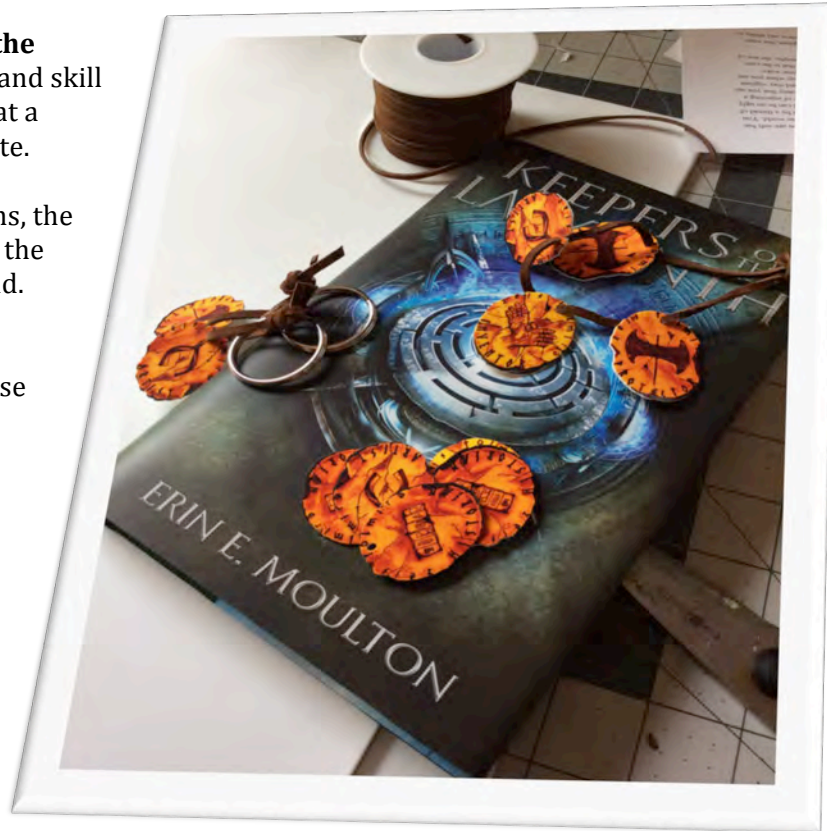
### ABOUT THE KIT

In the book **Keepers of the Labyrinth**, a test of will and skill is laid out for teenagers at a leadership retreat in Crete.

Unbeknownst to the teens, the retreat center sits above the Labyrinth of Greek legend.

The leadership retreat's secret mission is to choose the four teens that will fulfill the future roles of those that protect the Labyrinth.

Those teens are chosen by how they perform in a series of tests presented to their team.



The book's storyline opens the programming opportunities to:

- Build teams to complete tasks.
- Test a team's knowledge of Greek history and mythology.
- Use your stacks or space as a maze or labyrinth.
- Determine a readers' role as a "Keeper of the Labyrinth" with a personality test.
- Create Keeper Medallions using Shrinky Dinks materials.

The kit contains:

- About the Kit (Pages 2-3)
- About the Book (Pages 3-4)
- Preparing for the Activities: Marketing (Page 4)
- Preparing for the Activities: Labyrinth and Trivia (Page 5)
- Preparing for the Activities: Keepers Medallion Craft (Page 6)
- Sharing Your Event (Page 6)
- Author Visits (Page 6)
- Event Poster (Page 7)
- Player Instructions (Page 8)
- Labyrinth Markers (Pages 9-12)
- Trivia Questions (Pages 13-17)
- The Final Test (Invitation to Personality Test) (Page 18)

## *Keepers of the Labyrinth: Greek Mythology Trivia Game & Craft*

- Will You Be a Keeper of the Labyrinth (Personality Test) (Pages 19-21)
- Your Promise (Assignment of Keeper Status, Player Takeaway) (Pages 22-25)
- Keeper Medallion: Shrinky Dinks Cut-outs (Page 26)

The kit was designed for libraries, bookstores, book clubs and classrooms by author and teen librarian, Erin E. Moulton and Curious City DPW!

## ABOUT THE BOOK

### **Keepers of the Labyrinth**

By Erin E. Moulton

Published by Penguin Young Readers Group

Age Range: 12+ Years

*Courage is tested, myths come to life, and long-held secrets are revealed.*

Lilith Bennette runs at midnight. She scales walls in the dark and climbs without a harness. She hopes that if she follows exactly in the steps of her strong air force pilot mother, she'll somehow figure out the mystery of her mother's death—and the reason why her necklace of Greek symbols has been missing ever since.

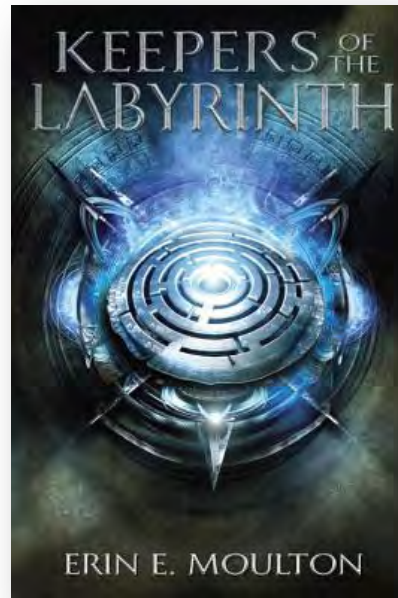
So when Lil is invited to Crete for a Future Leaders International conference, the same conference her mom attended years ago, she jumps at the chance to find some answers. But things in Melios Manor are not what they seem. Lil finds herself ensnared in an adventure of mythological proportions that leads her and her friends through the very labyrinth in which the real Minotaur was imprisoned. And they're not in there alone. What secrets does the labyrinth hold, and will they help Lil find the truth about her mother?

This book is perfect for older fans of **Percy Jackson and the Olympians and the Heroes of Olympus**—and anyone who wants to find out the true story behind the magic of the Greek gods.

## BOOK EXCERPT

Find a sample chapter here;

<http://www.penguin.com/book/keepers-of-the-labyrinth-by-erin-e-moulton/9780399164590/9780399164590>



## *Keepers of the Labyrinth: Greek Mythology Trivia Game & Craft*

### PRAISE FOR THE BOOK

"Secret societies, mythology, and puzzles worthy of a Dan Brown novel all figure prominently in this thriller...There is much to recommend this book: all the protagonists are empowered female characters, it explores the idea that behind the stories of classical Greek mythology is a history of real people, and it is filled with exciting action."—*VOYA*

"Secret societies, Greek mythology, and a group of strong female characters are all wrapped up in a mystery which will hit the mark with readers who have finished Rick Riordan's "Percy Jackson" series."—*School Library Journal*

"Greek mythology provides the frame for this exciting amalgam of action, friendship, and girl-detective fiction."—*Booklist*

### ABOUT THE AUTHOR

Erin E. Moulton ([www.erinemoulton.com](http://www.erinemoulton.com)) holds an MFA from the Vermont College of Fine Arts. She's the author of **Flutter**, **Tracing Stars** and **Chasing the Milky Way**. She lives in New Hampshire with her family. @erinemoulton

### PREPARING FOR THE ACTIVITIES: Marketing

You will, of course, create your own grand program or lesson plan! Following are simply suggested ways to prepare for an event or classroom experience.

\_\_\_ Locate a copy of the novel **Keepers of the Labyrinth** by Erin E. Moulton (Penguin Young Readers Group).

\_\_\_ If you list your events in newsletters and online calendars, here is some text that may help with those listings:

Greek God geeks! Ready to demonstrate your knowledge of Greek mythology and history? We'll be heading into a labyrinth of trivia to find out what powerful roles we will play in protecting ancient history. Personality tests and medallion making will lead us to the new book **Keepers of the Labyrinth** by Erin E. Moulton (Penguin Young Readers Group) and into the maze of mythology. Best for ages 11-16, but all welcome.

\_\_\_ Add your event date and location to the event poster (page 7), reproduce it and display it where your readers will discover it.



## *Keepers of the Labyrinth: Greek Mythology Trivia Game & Craft*

### **PREPARING FOR THE ACTIVITIES: The Labyrinth & Trivia**

\_\_\_ Print sets of Player Instructions (page 8) and cut the sheet into four sections. How many? If you expect 20 readers, print five sheets. Each section or instruction is marked with a different medallion for the different teams that will enter the “labyrinth” you create. The day of the event, hand the instructions out randomly to sort your players into teams by medallion image.

\_\_\_ Consider how you will lay out your four paths through the labyrinth. Could the labyrinth be a section of the stacks? Could the path simply be an aisle or will you have it twist and turn through your space? You have 20 trivia questions. We suggest you have 4-5 stations along each labyrinth path where trivia questions can be left. We have provided four different “Labyrinth Markers” (pages 9-12) to help you mark the four paths for the four teams and the locations of the trivia questions.

\_\_\_ Print multiple copies of the four different Labyrinth Markers (pages 9-12) to mark the path for each team and the locations of the trivia questions. They look best if you cut out the markers.

\_\_\_ Print four sets of the trivia questions (pages 13-17). Cut and fold them as instructed on the sheets. Consider whether you will tape the flap shut. You should now have twenty questions for each team. There is also a blank trivia sheet if you want to create additional questions. The fourth page is designed to be the last and invites readers to the next stage of the game.

\_\_\_ Find something to hold the trivia questions at each of the 4-5 stations you set up along the path. Decide if you want to mark/decorate the stations with anything besides the Labyrinth Markers. Consider draping them with cotton cobwebs, leaving relevant books beside them or other means of visually creating a labyrinth feel.

\_\_\_ Consider if you want to reward the team that makes it out of the labyrinth first.

\_\_\_ When your readers come out of the labyrinth they should see a sign reading, “The Final Test.” Print that sign (page 18) for the end of each labyrinth path or for one central location. The sign should be beside a stack of personality tests entitled “Will You Be a Keeper of the Labyrinth?”

\_\_\_ Print the 3-page “Will You Be a Keeper of the Labyrinth?” personality test (page 19-21). The test will allow readers to tally their answers to determine whether they are the Artist, the Historian, the Inventor or the Protector—the four roles of the Keepers of the Labyrinth.

\_\_\_ Each role has a sheet for readers to take home marked with “Your Promise” and “Your Role” (page 22-25). Copy a stack of each sheet for your readers. It is hard to tell what the distribution of roles will be, so take your best guess. Their role can lead readers to make a medallion out of their symbol (or any symbol they want, of course).

## PREPARING FOR THE ACTIVITIES: Keeper Medallion Craft

There are four Keepers of the Labyrinth and four medallions that represent them. Once your players take the personality test, they will learn whether they are meant to be a Inventor, Historian, Artist or Protector. You can make compelling Keeper Medallions with them with the following supplies and steps. Watch a tutorial by author/librarian Erin E. Moulton here:

<https://youtu.be/gHNf83g8f48>

Supplies:

\_\_\_ Order a Shrinky Dinks Ink Jet Pack. The packs tend to be under \$15 for 6 sheets and available at most craft retailers.

\_\_\_ Decide how you want your readers to enhance their medallions. Pick up leather or nylon cord, beads, key rings or other items. Again, watch the video for inspiration.

\_\_\_ Locate an Inkjet Printer and print the Keeper Medallion sheet on the Shrinky Dinks sheets (page 26). Note: Medallion images are slightly oval to accommodate discrepancy in shrinking.

\_\_\_ Cut out medallions. Hole punch the medallions if you are making necklaces, bracelets or key chains. Note: The hole will also shrink, so if you are working with a thick leather lace, it is best to hole-punch twice side-by-side for a bigger hole.

\_\_\_ Before your event or during the event, place the Shrinky Dinks cut-outs on a cookie sheet and cook in an oven or toaster oven at 300 degrees. Cook for 3-5 minutes, or until symbols are completely flat. Note: Read tips in Shrinky Dinks packaging about creating flat symbols.

## SHARING YOUR EVENT

Author and librarian Erin E. Moulton would love to have you share your game pictures, game variations and medallion creations with her at Twitter: @erinemoulton or on FaceBook at Erin E. Moulton (Author). The hashtag for the book and kit is #KeepersoftheLabyrinth.

## AUTHOR VISITS

Author and librarian Erin E. Moulton is available for school and library visits. If your classroom or book club has read **Keepers of the Labyrinth** as a group, Erin offers 20-minute free Skype conversations at no cost (while availability lasts). Contact her at: [www.erinemoulton.com/contact](http://www.erinemoulton.com/contact).



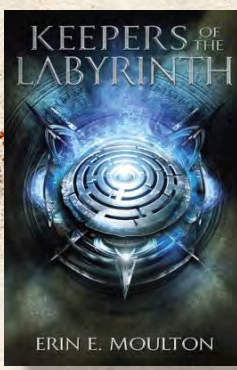
# Greek God Geeks!

Demonstrate your knowledge of the Greek mythology and history.

# Enter the Labyrinth!

Discover the powerful role you will play in protecting Ancient History.

Trivia, tests of character and medallion making will lead us to the new book **KEEPERS OF THE LABYRINTH** by Erin E. Moulton (Penguin Young Readers Group) and into the maze of myth.





You and your team are about to enter the Labyrinth. It is only your knowledge of the Greek gods and history that will allow you to come out safely on the other side.

Follow this medallion through the Labyrinth.

Answer the questions left for you at each medallion. The answer and your next instruction will be left beneath the hidden fold.

If you make it out of the maze, you will be invited to become one of the **KEEPERS OF THE LABYRINTH**.

A Keeper will take one final test. Alone.

Are you ready?

Zeis tolmira.

Live boldly.



*Read KEEPERS OF THE LABYRINTH by Erin E. Moulton to explore more of the maze!*

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INSTRUCTIONS: Cut on solid line. Fold on dotted line so text is inside folded area.

Ariadne is known as:

- A) The mistress of mayhem
- B) The mistress of the Minotaur
- C) The mistress of the Labyrinth
- D) The mistress of Crete

Crete is an island in:

- A) Italy
- B) Greece
- C) France
- D) Brazil

Correct? Move forward!  
Incorrect? Take another question...

Answer: C, The Mistress of the Labyrinth

Correct? Move forward!  
Incorrect? Take another question...

Answer: B, Greece

Ancient Crete was populated  
by a civilization called:

- A) The Minoans
- B) The Babylonians
- C) The Etruscans
- D) The Sumerians

True or false? Daedalus  
was a prisoner in the very  
labyrinth he created.

Correct? Move forward!  
Incorrect? Take another question...

Answer: A, The Minoans

Correct? Move forward!  
Incorrect? Take another question...

Answer: True

INSTRUCTIONS: Cut on solid line. Fold on dotted line so text is inside folded area.

What symbol may have been used to help guests navigate a Minoan palace?

- A) A spear
- B) A Labrys
- C) A rope
- D) An eagle

A Labrys is a:

- A) Double headed axe
- B) A snake, extinct now around the world
- C) A lost person
- D) A well-known ship from Crete's ancient Thalassocracy

Correct? Move forward!  
Incorrect? Take another question...

Answer: B, Labrys

Correct? Move forward!  
Incorrect? Take another question...

Answer: A, Double headed axe

What killed off the Minoan Civilization?

- A) A volcano erupting from Santorini
- B) A tsunami
- C) Plague
- D) Mycenaeans
- E) We don't yet know

True or False? Legend has it that Zeus was born on Crete.

Correct? Move forward!  
Incorrect? Take another question...

Answer: E, We don't yet know

Correct? Move forward!  
Incorrect? Take another question...

Answer: True

INSTRUCTIONS: Cut on solid line. Fold on dotted line so text is inside folded area.

Which script is thought to be the original Minoan Script?

- A) Linear B
- B) Linear A
- C) Egyptian Hieroglyphics
- D) Hieratic

The Minotaur is:

- A) Half horse, half man
- B) Half Man, half Bull
- C) Half man, Half unicorn
- D) Mer-man, but with the tail of a seahorse

<correct? Move forward!  
<incorrect? Take another question...

Answer: B, Linear A Script

<correct? Move forward!  
<incorrect? Take another question...

Answer: B, half man, half bull

Europa was lured from her island by Zeus, who took the disguise of a:

- A) Shepherd
- B) Whale
- C) White bull
- D) Dove

True or false? We have unearthed everything we can about ancient Greece.

<correct? Move forward!  
<incorrect? Take another question...

Answer: C, White bull

<correct? Move forward!  
<incorrect? Take another question...

Answer: False. There are cities under cities under cities.

INSTRUCTIONS: Cut on solid line. Fold on dotted line so text is inside folded area.

What was Crete's favorite animal, based on their lore and artwork?

- A) Horses
- B) Tigers
- C) Snakes
- D) Bulls

Which of the following is a symbol of immortality:

- A) Snails
- B) Sun
- C) Olive Tree
- D) Grapes

Correct? Take the Final Test.  
Incorrect? Take another question...

Answer: D, Bulls

Correct? Take the Final Test.  
Incorrect? Take another question...

Answer: C, Olive Tree

When Zeus was born, who saved him from being devoured by Kronos?

- A) Dionysus: by giving Kronos wine until he fell asleep.
- B) Cupid: by shooting Kronos with an arrow.
- C) Rhea: by making noise like a storm to cover the newborn's cries.
- D) Gaia: by swallowing Kronos whole, freeing the baby from death's clutches.

Europa had a brother named Cadmus who is known for:

- A) Bringing the alphabet to the Greeks.
- B) Discovering tea by accidentally brewing a camellia sinensis leaf.
- C) Making olive oil by hand.
- D) Telling fortunes by the stars.

Correct? Take the Final Test.  
Incorrect? Take another question...

Answer: C, Rhea

Correct? Take the Final Test.  
Incorrect? Take another question...

Answer: A, alphabet



INSTRUCTIONS: Cut on solid line. Fold on dotted line so text is inside folded area.

<p>Answer: Correct? Move forward! Incorrect? Take another question...</p>	<p>Answer: Correct? Move forward! Incorrect? Take another question...</p>
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# THE FINAL TEST



You have come safely and bravely through the Labyrinth. You could be one of the great Keepers of the Labyrinth. Will you accept the challenge?

Take this Final Test to determine which Keeper you are destined to be...

Artist.

Inventor.

Historian.

Protector.

All here...







## WILL YOU BE A KEEPER OF THE LABYRINTH?

Will you be the Labyrinth's Protector, Artist, Inventor or Historian?

Answer these questions to discover your path.

Circle the letter that best describes you...

You're in a crowd when a fight breaks out. What do you do?

- a) I'll assess the situation, weigh the odds, and strategize the perfect plan to maximize our chances of winning while sustaining minimal damage.
- b) I'll gather the small and meek and find a place to hide them.
- c) I'm not a great fighter, but I'm a loyal wingman. I'll get the job done if friends are involved and it'll make a good story later.
- d) I can handle this. Get behind me.

When you were younger, you could be found...

- a) Playing with Legos, Tinker Toys and Building Blocks
- b) Drawing and meditating.
- c) Curled up with a good book.
- d) Outside, stretching my legs and using my imagination.

What is your element?

- a) Water
- b) Air
- c) Earth
- d) Fire

Where would you most like to live?

- a) A forward-thinking, eco-friendly, college town would be ideal.
- b) A bubbling city with plenty of culture to explore.
- c) A quaint, small town with a good bookstore.
- d) At the top of a very tall mountain.

What moves you most?

- a) New ideas
- b) My favorite music
- c) A good story
- d) My legs, obviously

Choose a weapon...

- a) There are certain tools for certain jobs. The weapon I choose would depend entirely on the situation at hand.
- b) Compassion
- c) The Complete Works of Shakespeare (unabridged, of course) packs a good wallop.
- d) Whatever I get my hands on first should suffice.

Pick your favorite quote...

- a) "The noblest pleasure is the joy of understanding." —Leonardo DaVinci
- b) "You must be the change you wish to see in the world." —Gandhi
- c) "So I was once myself a swinger of birches. And so I dream of going back to be." —Robert Frost
- d) "The key to immortality is first living a life worth remembering." —Bruce Lee

You're at the library (good for you!) trying to pick out something to read.

- a) Bruce Schneier's **Data and Goliath** looks pretty interesting, or maybe **The Art of Tinkering** by Karen Wilkinson.
- b) I'll go for **1,000 Steampunk Creations** and whatever gorgeous graphic novel I can get my hands on.
- c) I'll probably pick up some of the award winners, or grab some of my favorites: Toni Morrison, Jane Austen, Maya Angelou, or Walt Whitman.
- d) It's a tough pick between Christopher McDougall's **Natural Born Heroes** and Ronda Rousey's new biography.

What's your favorite color?

- a) I like earth tones.
- b) Cerulean, but I also fancy mauve.
- c) Cream to pale yellow helps me think.
- d) Red



What is most important to you?

- a) Authenticity
- b) Individuality
- c) Loyalty
- d) Heart

You come across an office full of papers. You feel compelled to...

- a) Line up the books on the shelves. Put the paper in stacks. There is order and there is chaos. Nothing exists in between.
- b) Make yourself at home. This is just how you organize.
- c) Take a sideways glance at some of the contents, even though you know they're not meant for you.
- d) Rush in thinking the place got ransacked. Someone might need help.

To discover what sort of Keeper of the Labyrinth you are, count the number of times you circled each letter and record those numbers here:

A \_\_\_\_\_ B \_\_\_\_\_ < \_\_\_\_\_ D \_\_\_\_\_

Which letter has the highest number?

If it is A, you are the Inventor.

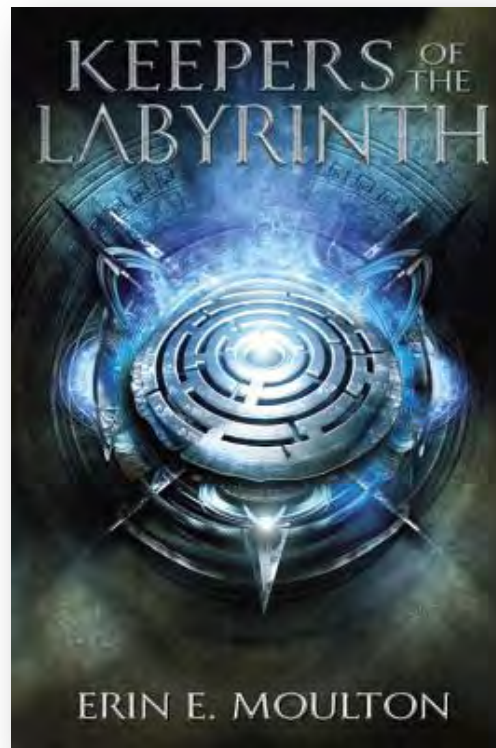
If it is B, you are the Artist.

If it is <, you are the Historian.

If it is D, you are the Protector.

Discover more about your role as a Keeper of the Labyrinth with "Your Promise" and by reading this book by Erin E. Moulton (Penguin Young Readers Group).

You can also take & share the test online: [www.erinemoulton.com/keeper](http://www.erinemoulton.com/keeper)





# YOUR PROMISE

Congratulations! You have surpassed our wildest expectations and now must take a vow to protect the labyrinth and the *karus Folio*.

The Bind: *Fotia akloniti. Deste ekeinoi pour yposchontai edo se mia moira san althanato oso elia.*

Translation: Fire unwavering, bind those who promise here to a spirit as enduring as the olive tree.

This bind serves as a promise that anything within this secret society, stays within the walls of your soul. And cannot be shaken—not by trickery, not by greed, and not by pain.

The vow you have taken here will go with you through life, and to the grave. Your blood is now bound with the blood of those who have gone before you. A blood of virtue. A blood of justice. A blood of depth and knowledge. From now until you gasp your last breath, you are a Keeper of the Labyrinth.

Min Zeis Aplos. Zeis Tolmira.

# YOUR ROLE, THE ARTIST

You are the Artist and a Keeper of the Labyrinth. You are soft but mighty. Soft in that you are open to people and the world. You empathize and know that everyone is connected by a thread of humanity.

However, you can see that the world can be an ugly and unfair place, and you know the importance of injecting a bit of beauty into it. It is in protection of this beauty that you are truly mighty.

You think of apathy as a disease and stay vigilant in your quest against it. No one should get in your way when you are on an empathetic warpath for justice. Change will happen in your wake. Sometimes, because of this soft and tough mix, you are misunderstood. When that is the case, pour yourself into your art and you are sure to find answers for yourself, and maybe, the rest of humanity.

**SYMBOL:** The crossed horns of Minotaur. The horns are a reminder to stay vigilant, but when inverted, the symbol becomes the shape of a chalice, indicative of your openness and ability to be a visionary. Use the free augmented reality *Aurasma* app to view your symbol clip. Step 1) download app. Step 2) follow *erinemoulton*. Step 3) hover over symbol.

Explore more about your role and predecessors by picking up *KEEPERS OF THE LABYRINTH* by Erin Moulton (Penguin Young Readers Group).





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# YOUR ROLE, THE HISTORIAN

You are the Historian and a Keeper of the Labyrinth. You have read just about everything, and you long for stories that have gone untold. Your interests really have no bounds. Learning is your number one favorite activity.



You know that the pen is the mightier than the sword, but you aren't afraid to go toe to toe with someone if they need some realigning. You're not a coward. How could you be with all those romantic tales in your head and heart? Yes, if you were put to the test, you would be the first to embrace the noble death. Of course, others aren't going to let you die, historian. Who else will tell the stories if you don't make it out the other side? Keep the noble deaths to pen and paper and do what you do best: Share knowledge, observe, record, and be a story keeper. Posterity will thank you.

**SYMBOL:** Your symbol is the tablet of *Europa*, written in an ancient, and what is thought to be an undeciphered, script. A reminder to hold all stories close and dig for those that are still hidden. Use the free augmented reality *Aurasma* app to view your symbol clip. Step 1) download app. Step 2) follow *erinemoulton*. Step 3) hover over symbol.

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Min Zeis Aplos. Zeis Tolmira.

# YOUR ROLE, THE INVENTOR

You are the Inventor and a Keeper of the Labyrinth. You are explosively smart and creative. You can see how things function. Everyone wants you to be part of their team because you are able to spot problems before they start.



You are guided by logic and reason, but you are most motivated when working on something new and creative. Sometimes, you can come off as a bit awkward with social interactions. You'd rather be with inanimate objects than people (unless they're your own people). But, you are a natural leader in that you often know that you are right. (And let's be honest, you usually are.) You are not, however, insensitive to your fellow man. You actually know a great deal about innovations that might help people. It's just that you're more comfortable being the brain behind the design than the face that introduces it to the world. People need you and love you once they get to know you. Keep creating, keep thinking, keep living in the world of ideas. If you focus your hands and your head, you are going to save lives.

**SYMBOL:** Your symbol is the winged hands of Daedalus. Hands because they are, often, your greatest tools. Daedalus built the mighty labyrinth and it is in the labyrinthine world of ideas where you really soar. Use the free augmented reality *Aurasma* app to view your symbol clip. Step 1) download app. Step 2) follow *erinemoulton*. Step 3) hover over symbol.

Explore more about your role and predecessors by picking up *KEEPERS OF THE LABYRINTH* by Erin E. Moulton (Penguin Young Readers Group).



# YOUR PROMISE

Congratulations! You have surpassed our wildest expectations and now must take a vow to protect the labyrinth and the karus Folio.

The Bind: Fotia akloniti. Deste ekeinoi pour yposchontai edo se mia moira san althanato oso elia.

Translation: Fire unwavering, bind those who promise here to a spirit as enduring as the olive tree.

This bind serves as a promise that anything within this secret society, stays within the walls of your soul. And cannot be shaken—not by trickery, not by greed, and not by pain.

The vow you have taken here will go with you through life, and to the grave. Your blood is now bound with the blood of those who have gone before you. A blood of virtue. A blood of justice. A blood of depth and knowledge. From now until you gasp your last breath, you are a Keeper of the Labyrinth.

Min Zeis Aplos. Zeis Tolmira.

# YOUR ROLE, THE PROTECTOR

You are the Protector and a Keeper of the Labyrinth. You are the bold one. The one running to the fight, not away from it. The one who can't help but stick up for the underdog. You are as strong-willed as you are sure-footed.

You're a natural leader in any situation, though, sometimes you can be reckless and self-sacrificing. You've been known to leave the rest behind when you think it's for their own good. Don't do that, Protector. Your team needs you, alive, not dead.

You have the head and the heart of the warrior. If you harness the KEEPERS motto: Min Zeis Aplos, Zeis Tolmira (Do not just live. Live boldly), nothing can get in your way.

**SYMBOL:** You have the symbol of the mighty Labrys. The double headed axe that serves as both a guide and a deadly weapon. With a true heart and a clear head, you almost always find your mark. Use the free augmented reality Aurasma app to view your symbol clip. Step 1) download app. Step 2) follow erinemoulton. Step 3) hover over symbol.

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